

A Suggested Program Based on Electronic Edutainment and its Effect Skills and Reducing Learned Helplessness on Improving Pragmatic Language Helplessness for Educable Mentally Retarded Pupils

Abstract:

The research aimed at exploring the effect of a suggested program based on electronic edutainment on improving pragmatic language skills and reducing learned helplessness for educable mentally retarded pupils. The research problem was represented in the reduction of the level pragmatic language skills and the increase of the feeling of learned helplessness that is because the absence of new suitable teaching strategies for developing it among educable mentally retarded pupils. The two researchers prepared a computerized program based on electronic edutainment and a teacher booklet, according to the program based on electronic edutainment for educable mentally retarded pupils. The researchers also prepared pragmatic language skills and learned helplessness questionnaires. The research main sample included (32) primary students from mentally retarded schools at Fayoum university. The two researchers administered the study tools to gain pre-data, then taught the program based on electronic edutainment for the experimental group. Finally, the researchers administered the tools to gain post and follow up data. The research results revealed that the performance of the experimental group was improved in the post administration of pragmatic language skills (nonverbal communication, central coherence, conversation context, and oral conversation rules, in addition to learned helplessness components (failure anticipation, negative self-image, negative emotions, and low motivation). Also, The results revealed that there were no significant differences between post and follow up administration of pragmatic language skills and learned helplessness questionnaires. The research recommended applying electronic edutainment in the curriculum of mentally retarded pupils and using some of teaching styles that help the learner to improve pragmatic language skills and reduce learned helplessness.

Key Words: Electronic Edutainment- Pragmatic Language Skills- Learned Helplessness - Educable Mentally Retarded Pupils.