

البحث الرابع :

The mobile learning environment through the application of the near pod and its impact on the development of digital story production skills and technical enlightenment among early childhood students

The aim of the current research is to: prepare a list of the basic skills needed to produce a digital story for early childhood children, measure the impact of the mobile learning environment through the Near pod application in: the cognitive achievement of early childhood students in digital story production skills, developing digital story production skills, and technical enlightenment I have a female early childhood student – research group.

The current research was based on the quasi-experimental approach, where the design of the two experimental groups and the control was used, and the research tools included preparing a list of the basic skills needed to produce the digital story for kindergarten children, an educational product evaluation card, testing the cognitive aspect of digital story production skills, the scale of technical enlightenment for early childhood students. Prepared by the two researchers.

The results of the research found that there were statistically significant differences between the mean scores of the students of the control and experimental groups in the post-measurement test of cognitive achievement related to the skills of digital story production among early childhood students in favor of the experimental group. and found statistically significant differences between the mean scores of the students of the control and experimental groups for a product evaluation card. (Digital story) among early childhood students in favor of the experimental group, there are statistically significant differences between the mean scores of the students of the control and experimental groups in the post-measurement of the technical enlightenment scale of early childhood students for the benefit of the experimental group, In light of the findings of the current research, the following recommendations can be made:

- Using mobile learning in education more effectively due to its importance and effectiveness in education, especially in light of the current circumstances.
- Attention to producing digital stories according to targeted educational standards to achieve various learning outcomes.