



University: Fayoum University
Faculty: Computers and Information
Department: Information Systems

Course Specification

1- Basic Information					
Code: CSC 352	Course Title: Logic Programming	Year/Level: Third year – First term			
Programme: B.Sc degree in Information Systems	Number of units: Lectu Tuto Pract	rial: 3 hrs/ week cical: 3 hrs/ week			

2- Aims of Course:

The objective of the course is to impart the student the profound theoretical and practical knowledge required for professional practice in the field, to give him a survey of the individual disciplines of computational logic and to develop his ability to work according to scientific methods. In addition, the student is given the opportunity to plan his studies to fit a particular practical application. To acquire practice-oriented knowledge he may choose appropriate combinations of subjects. The course will cover the following areas: mathematical logic, deduction systems, logic programming, formal methods in software development, formal methods of hardware design, semantics and logical foundations of programming languages, deductive databases, logical foundations of cognitive systems, logical foundations and semantics construction in language processing.

3- Intended Learning Outcomes						
A- Knowledge and	A4 Explain essential concepts, principles, and theories					
Understanding:	related to computer science such as operating system.					
	A9 Identify programming fundamentals and languages,					
	algorithms analysis, and data structures.					
	A10 Identify and explain the fundamental concepts,					
	principles, and techniques needed for the analysis,					
	development, validation, verification, deployment, and					
	operations of computer-based systems.					
	- NOT					
	On completing the course, students should have:					
	a1) A good understanding of the fundamental principles of					
	logic.					
	a2) An understanding of the skills for programming logic					
B- Intellectual Skills:	B3 Generate and evaluate a range of innovative design					
to the contract of the contrac	patterns and solutions to solve a computer science problem					
	containing a range of commercial and industrial constraints.					

	B10 Generate innovative designs to solve a problem containing a range of commercial and industrial constraints. On completing the course, students should be able to know: b1) How to think in logic and the different theories and deduction. B2) How to think in logic programming mechanisms and controls			
C- Professional and Practical Skills:	C9: Deploy different modeling techniques to model and analyze real life computing problems. On completing the course, students should be able to: c1) Deal with the logical foundations and semantics construction in language processing			

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4-Course	1. Introduction: Facts, objects,
Content:	2. Predicates: Expressing facts, turbo prolog objects.
Content.	3. Prolog variables: Using variables, bound and free variables, anonymous variables,
	4. Compound goals, backtracking, variable rules.
	5. Using rules: Rules, variables in rules, prolog execution
	rules, using the trace,
	6. Unification, execution control, the built-in predicate.
	Simple input and output.
	7. Controlling execution: Success through failure; the fail
	predicate,
	8. Exclusion using the fail predicate, recursion, and the cut.
	Arithmetic operations.
	9. Compound objects Dynamic database. Lists. String
	operations.

5- Teaching and Learning Methods:	Lectures Tutorials		
	3. Computer-lab Sessions		
	4. Practical lab work5. Class discussions		
	6. Independent Work		
	7. Group projects		
	8. Problem-based Learning		

6- Teaching and Learning Methods for handicapped students :

7- Student Assessment		
A- Assessment Methods:	1. Assignments and Quizzes	

	 Midterm written exam Practical exam Final written exam
B- Assessment schedule:	Midterm Examination: Week 7 Practical examination Week 13 Oral Examination: Week 14 Final Examination: Week 15
C- Weighting of assessments:	Assignments and Quizzes: 10% Mid-Term Examination: 10% Practical Examination: 15% Final-term Examination: 65%

8- Books and References				
A- Notes:	-			
B- Essential Books (Text Books):	Logic programming with Prolog by M A Bramer (2013)			
C- Recommended Books:	 Marvin K. Nakayama, "Introduction to Logic and Automata". (2003) 			
D- Periodicals, Web sites, etc				

Course Professor: Dr. Halla Abdel Hameed Department Head: Dr Amera Idres

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Course Content Intended Learning Outcomes Matrix

Course Title: Logic Programming

Course Code: CSC 352

Se couc. Obo 332		Week	Knowledge &		Intellectual		Professional &
	Course Content		Understanding		Skills		Practical Skills
			a1	a2	b2	b2	c1
1.	Introduction: Facts, objects,	1	X		X		
2.	Predicates: Expressing facts, prolog objects.	2:3	X		X		X
3.	Prolog variables: Using variables, bound and free variables, anonymous variables,	4	X	X			
4.	compound goals, backtracking, variable rules.	5	X	X	X	X	
5.	Using rules: Rules, variables in rules, prolog execution rules, using the trace,	6	X	X	X	X	X
6.	unification, execution control, the built-in predicate. Simple input and output.	7	X	X	X	X	X
7.	Controlling execution: Success through failure; the fail predicate,	8	X			X	X
8.	exclusion using the fail predicate, recursion, and the cut. Arithmetic operations.	9	X	X	X		X
9.	Compound objects Dynamic database. Lists. String operations.	10:11	X	X			X

Course coordinator: Dr. Hala abdel Hameed

Head of Department: Dr. Amira Idrees.